

Spinner Instructions



What you need

- Spinner template
- 8.5 X 11 inch piece of card or paper
- 8.5 x 11 inch piece of thin cardboard or thick card
- Crayons or markers
- Scissors
- Glue
- Drawing Pin
- 76 inch piece of string

Directions

1. Print the PDF template onto a piece of card or paper.
2. Colour the template as you want.
3. Cut out the two circles
4. Glue one circle to the thicker card or thick cardboard
5. After gluing one circle to the card, **cut the card around the edge of the circle.**
Then, glue the other circle to the backside of the card. You will now have a “sandwich” with the card on the inside
6. **Adults only!** Use the push pin to make two holes in the spinner, at the black dots. If needed, carefully push one blade of the scissors into the holes to enlarge the holes enough to get the string through the holes.
7. Push the string through one of the holes. Push the other end of the string through the other hole. Tie a knot in the string ends so that the string makes one large loop.

How to Play with the Spinner

- To play, position the spinner in the center of the loop.
- Put your index and middle finger through the ends of the string.
- Make large circles in the air with both hands to wind the string. The more you do this, the better the spinner will work.
- Then, gently pull your hands apart. The spinner will spin quickly as the string unwinds
- As the spinner slows down, let your hands come together slightly, loosening the tension. This will allow the spinner's momentum to wind the spinner in the opposite direction. Then, gently pull hands apart again and the spinner will spin in the opposite direction.
- Once it gets going, you can keep the spinner going a really long time.

Extra ideas for the spinner

If you are older, cut four small triangles (positioned at 12, 3, 6, and 9 on a clock) into the edge of the spinner. This will make the spinner much louder as it spins.